

General Quick Rules Guide – Fawkner Park

Rule	Quick Summary
Laws of the Game	Unless otherwise stated, normal FIFA Football rules apply.
Game Time	2 x 13-min halves, 2-min halftime. No timeouts.
Subs	Unlimited rolling subs. In/out from same spot. GK changes → tell ref (not during play).
Tackles	 No slide tackles (blocking = ok if safe).  No tackling from behind.
Kick-Off	Direct (forward or back). Opponents behind white line.
Restarts	Corners = direct Throw-ins = indirect Goal kick = indirect Free kicks = 5 steps away approx.
Forfeits	1 goal every 3 mins late. By halftime = 4-0 forfeit.
Scoring	Win = 3 pts Draw = 2 pt Loss = 1 pt Forfeit = 0 pt
Fill-Ins	Borrow only to reach max 6 players . Regular team must outnumber fill-ins.
Finals	Only registered players eligible. Top team goes through if end score is tied. Unless GF → penalties (best of 5).

Specific Rules – Fawkner Park

Rule	Quick Summary
Restart Timeframe	3-4 seconds to release (goal kick, throw-in).
Goalkeeper Pass Back	Unlimited GK pass backs.
Goalkeeper Possession	Unlimited GK possession.
Goalkeeper Box	As there's no active lines marked on field, the first cone on sideline acts as the goal keeper box (whole way across). Therefore, GK can pick up anywhere within this area, the whole way across (sideline to sideline).
Accumulated Fouls	3 fouls per half.
4th Foul Rule (DFKSAF)	From the 4 th foul onwards → one-step penalty awarded (1 metre from goal box).
Cautions / Sin Bin	Referee may give yellow/red cards OR use a sin bin rule. Consistent player fouls → player sent off for 2 minutes. Team plays with 4 during this time.
Female Scoring	Female identifying players who score, will have their goals count for 2. This is to encourage female participation in the open league.